



# Vi Cheat Sheet



## Launching Vi Editor

<code>vi</code>	Opens the editor in default mode
<code>vi &lt;filename.txt&gt;</code>	Opens the specified file or creates a new file in vi editor

## Switch to Insert Mode

<code>i</code>	Changes to insert mode
<code>I</code>	Inserts text at the start of the current line
<code>a</code>	Appends after the cursor's current position
<code>A</code>	Appends to the end of the line
<code>o</code>	Adds a new line beneath the current one
<code>O</code>	Opens a new line above the current line

## Jump Line Commands

<code>G</code>	Indicates you to the file's final line
<code>I</code>	Takes you to your last position in the file

## Copy & Paste Commands

<code>yy</code>	Copies (yanks) a line of text
<code>yw</code>	Copies the current word from the character with the lowercase w cursor is on, until the word is finished
<code>p</code>	Paste a line of yanked text after the current line
<code>P</code>	Paste before the current line

## Searching String

<code>/string</code>	Forwards lookup for a given string
<code>?string</code>	Backwards lookup for a given string
<code>/^string</code>	Forwards search string at the start of a line
<code>/string\$</code>	Forwards search string at line's end
<code>n</code>	Proceeds to the next occurrence of the searched string
<code>/\&lt;he\&gt;</code>	Looks for the word he (rather than there, here, and so on)
<code>/p[abc]ce</code>	Looks up the terms place, plbce, and plcce

## Joining Lines

<code>J</code>	Joins two lines
<code>yy</code>	Repeats the current line
<code>ddp</code>	Swaps two lines

## Navigating within a File

<code>k</code>	Moves up one line
<code>j</code>	Moves down one line
<code>h</code>	Moves one character to the left
<code>l</code>	Moves right one character
<code>G</code>	Navigates to the last line of a file
<code>XG</code>	Navigates to line X in a file
<code>gg</code>	Navigates to the first line of a file

## Saving & Closing File

<code>wq</code> or <code>ZZ</code>	Saves your work and exit vi
<code>w</code>	Continues editing after saving
<code>w!</code>	Saves (and write to a non-writable file)
<code>q!</code>	Quits vi without saving the changes

## Text Buffers

<code>"add</code>	Deletes the current line and insert text into buffer a
<code>"ap</code>	Paste the line from buffer a

## Set Commands

<code>set ic</code>	Set case insensitivity while searching
<code>set ai</code>	Sets auto indentation
<code>set noai</code>	Unsets auto indentation
<code>set nu</code>	Shows lines with line numbers on the left side of the screen
<code>set sw</code>	Sets the width of a software tabstop
<code>set ws</code>	If wrapscan is enabled and the word is not found at the end of the file, it will look for it at the beginning



## Changing Text Commands

cc	Removes the line's contents, returning you to insert mode
cw	Changes the current word with new text, starting with the character under cursor
R	Overwrites characters beginning with the cursor
s	Substitutes one character under cursor continue to insert
S	Substitutes entire line and begin to insert at the beginning of the line

## Other Vi Shortcuts

b	Returns to the word's beginning
e	Goes to the end of the word
Xyy	Yanks X number of lines
num	Shows the line number of the current line
Esc	Switches to Command mode /Terminate insert mode
xp	Switches two characters
cw	Changes word
~	Changes the case of an individual character

## Undo & Repeat Commands

u	Undo the most recent change
U	Reverts all changes made to the entire line
.	Repeats the last command

`set wm` If this option is set to a value greater than zero, the editor will "word wrap" automatically

`set ro` Sets the file type to "read only"

`set term` Prints the terminal type

`set bf` Discards control characters from input

## Scrolling Commands

`CTRL+D` Moves the screen down by half a page

`CTRL+F` Scrolls the screen down by a full page

`CTRL+U` Scrolls the screen up by half a page

`CTRL+B` Scrolls the screen up by a full page

`CTRL+E` Scrolls the screen up by one line

`CTRL+Y` Scrolls the screen down by one line

`CTRL+I` Redraws the screen